

# A LOWER BOUND ON THE LENGTH OF BASIC MINIMAL 1-(3t+1,3) DESIGNS

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**Abstract:** In a previous paper the author found some minimal 1-( $v,3$ ) designs with large  $b$ , by exhaustive search. Here some further such are found, by more ad-hoc methods. A construction is given for  $v = 3t + 1$  for  $t \geq 2$ , where  $b$  grows quadratically with  $v$ .

**AMS Subj. Classification:** 05B05

**Key Words:** 1-designs, linear programming

## 1. Introduction

Suppose  $v$  and  $k$  are integers with  $1 \leq k \leq v$ . A 1-design with parameters  $v$  and  $k$  is a  $v$  row by  $b$  column matrix for some  $b$ , with elements either 0 or 1, such that each column contains  $k$  1's, and each row contains  $r$  1's for some  $r$ . Such a matrix is exactly the incidence matrix of a "biregular bipartite graph", with  $v$  vertices of degree  $r$  in one class, and  $b$  vertices of degree  $k$  in the other class. The notation "1-( $v,k$ ) design" will be used to denote such designs.

There is a well-known system of linear equations associated with 1-designs. Various facts of interest about this system are proved in [1]. The following further fact is of interest, both for the theory of 1-designs and for computations.

**Theorem 1.** *Suppose  $D$  is a basic minimal 1-design, and  $S$  is the set of its columns. Then  $D$  is determined by  $S$ .*

*Proof.* Suppose first that  $S$  is nondegenerate, i.e.,  $|S| = v$  where there are  $v$  rows. Let  $M$  be the matrix  $[C_1, \dots, C_v]$  where  $S = \{C_1, \dots, C_v\}$ . Let  $x$  be the column vector of indeterminates  $x_{C_1}, \dots, x_{C_v}$ . The system  $Mx = J_{v \times 1}$  (see [1] for notation) has a unique solution  $x$ .  $D$  is obtained when  $x$  is converted to an integer vector with the integers having no common divisor. In general, suppose  $T_1$  and  $T_2$  are extensions of  $S$  to bases. It is readily seen that in the primal simplex tableau there is a sequence of level 0 pivots from  $T_1$  to  $T_2$ . Further, the solutions for  $T_1$  and  $T_2$  have the same restrictions to  $\{x_C : C \in S\}$ . See [5] for terminology.  $\square$

## 2. Long designs

Theorem 6 and 7 of [1] give bounds on the length  $b$  of minimal and basic minimal 1- $(v, k)$  designs. It is of interest to both design theory and to linear programming theory to obtain improvements to these bounds, and to obtain lower bounds. As seen in [1], these questions are of interest even for  $k = 2$ .

For  $5 \leq v \leq 8$  the exact bound for basic minimal 1-designs was determined in [1] by exhaustive search using vertex enumeration. For  $k = 3$  these values are  $b=5$ ,  $b=21$ , and  $b=48$  respectively. (There is an error in Table 1 of [1]; the number of non-isomorphic basic minimal 1-(6,3) designs is 3, not 4).

In this paper, a lower bounds for basic minimal solutions with  $k = 3$  will be given. Before giving this, a method for obtaining examples and lower bounds for small  $v$  will be given, which uses random search rather than exhaustive search.

Using notation as in [1], let  $M$  be the matrix with  $v$  rows labeled  $0, \dots, v-1$  and  $\binom{v}{k}$  columns, the  $k$  element subsets of  $\{0, \dots, v-1\}$ . Let  $M_H^+$  be the matrix derived from  $M$  by subtracting row 0 from the other rows and replacing it by a row of all 1's. A vector  $x$  is a solution to  $Mx = J_{v \times 1}$  iff  $y = (v/k)x$  is a solution to  $M_H^+ y = e_0$  where  $e_s$  denotes the (column) unit vector with 1 in row  $s$ . It follows that the null spaces of  $M$  and  $M_H^+$  are the same, and so the sets of columns which are bases is the same (labeling a column of  $M_H^+$  with the column of  $M$  from which it is derived).

Solutions to the LP  $M_H^+x = e_0$ ,  $x_C \geq 0$  for all  $C$  will be considered. This LP is in standard form, and is readily solved using the primal simplex method, as described in [5] for example. The two-stage method for finding an initial feasible basis may be avoided, if a feasible basis is known. The columns of it may be transformed into distinct unit vectors by an arbitrary sequence of pivots on the columns of the basis.

For  $\gcd(v, k) = 1$  define the cyclic design to be that where column  $i$  is  $\{0 + i \bmod v, \dots, k - 1 + i \bmod v\}$ .

**Theorem 2.** *For  $\gcd(v, k) = 1$  the cyclic design is basic.*

*Proof.* Since  $\gcd(v, k) = 1$ ,  $1 + x + \dots + x^{k-1}$  and  $x^v - 1$  are relatively prime. The theorem follows by circulant matrix theory (see [3]).  $\square$

**Theorem 3.** *Suppose  $\gcd(v, k) = 1$  and  $v = qk + s$  where  $q \geq 2$  and  $0 < s < k$ . Let  $x$  be the vector where  $x_C = k/v$  if  $C$  has 1's in rows  $kt$  to  $kt + k - 1$  for some  $t$  with  $0 \leq t \leq q - 2$ ;  $x_C = 1/v$  if  $C$  is one of the columns of the cyclic design in rows  $k(t - 1)$  to  $v - 1$ ; and  $x_C = 0$  otherwise. Then  $x$  is a solution to  $M_H^+ = e_0$  which maximizes  $x_{\{0, \dots, k-1\}}$ .*

*Proof.* Let  $B$  be the matrix where for  $j < v - k$  column  $j$  has 1's in rows  $j, \dots, j + k - 1$ ; and in the remaining columns there is a copy of the cyclic design in the lower right.  $B$  is block upper triangular, where the blocks along the diagonal are invertible (using theorem 2), so  $B$  is basic. Direct computation shows that  $Bx = (k/v)J_{v \times 1}$ . Direct computation also shows that the top row of  $(B_H^+)^{-1}$  has  $k/v$  in column 0 and  $-1/v$  in the other columns. Let  $c$  be the (row) cost vector, with  $-1$  in column 0 and 0's elsewhere. Let  $c_B$  be the similarly defined vector of length  $v$ . As noted in section 2.6 of [5], the relative cost vector of the simplex tableau at the basis  $B$  equals  $c - c_B(B_H^+)^{-1}M_H^+$ . Direct computation shows that this is 1 in column  $C$  if  $0 \in C$ , except for column 0, which is 0; and 0 in the remaining columns.  $\square$

The maximum value of  $x_C$  for the cyclic design is  $1/v$ . Starting from this basis, the simplex algorithm may be run with random pivots. The basic feasible solution with the largest value of  $b$  can be monitored. For  $k = 3$ , this was done for  $7 \leq v \leq 20$  with

$\gcd(v, 3) = 1$ . For a given  $v$ , 100,000 repetitions were performed. In figure 1, the value of  $b/v^3$  is plotted;  $b$  seems to be growing faster than cubically.

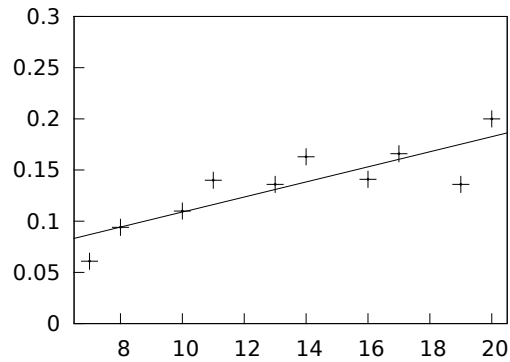


Figure 1:  $b/v^3$  vs.  $v$

### 3. Lower bound on $b$

The computations of [1] show that there is a single basic minimal 1-(7,3) design of length 21; figure 2 shows the columns, with their multiplicities. This has been arranged so that a pattern may be seen, which may be generalized (some designs of length 10 were also examined).

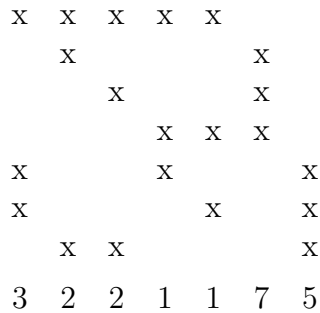


Figure 2. 1-(7,3) design of length 21

**Theorem 4.** *If  $v = 3t + 1$  where  $t \geq 2$  then there is a 1-( $v, 3$ ) design with  $b = (2t - 1)v$ .*

*Proof.* Let  $B$  denote the  $v \times v$  matrix of the basic columns of  $M$ . Row 0 of  $B$  consists of  $2t + 1$  1's, followed by  $t$  0's. Column  $2t - 1 + j$  for  $0 \leq j < t$  has 1's in rows  $3j + 1, 3j + 2, 3j + 3$ . Define  $m_1 = 6t - 5$ ,  $m_2 = 4t - 3$ ,  $m_3 = 2t - 1$ ; let  $I$  denote an identity matrix,  $J$  an all 1's matrix, and  $K$  the  $2t - 4 \times t - 2$  0-1 matrix which has 1's in rows  $2j$  and  $2j + 1$  in column  $j$ . Rows 1 to  $3t$  and columns 0 to  $2t + 1$  are given by the following block matrix:

$$\begin{array}{c|cccc}
 & 1 & t & t-2 & 2 \\
 \hline
 t & 0 & I & 0 & 0 \\
 2t-4 & 0 & 0 & K & 0 \\
 1 & 0 & 0 & 0 & J \\
 2 & J & 0 & 0 & I \\
 1 & 0 & J & 0 & 0 \\
 \hline
 m_3 & 2 & 2 & 1 & 
 \end{array}$$

The left column gives the block heights, the top row gives the block widths, and the bottom row the multiplicities. Columns  $2t+1$  through  $3t-1$  have multiplicity  $m_1$ , and column  $3t$  has multiplicity  $m_2$ . One readily verifies that the rows of the design have  $6t - 3$  1's.  $\square$

#### 4. Bounding $x_{\max}$

Solutions with  $x_{\{0, \dots, k-1\}} = k/v$  are clearly of little interest. This suggests modifying the LP by adding constraints  $x_C + y_C = x_{\max}$ ,  $y_C \geq 0$ . Basic feasible solutions of  $M_H^+ x = e_0$ , with integer value having a greatest common divisor of 1, are minimal; this is a fact of LP theory, tacitly assumed in [1]. With slack variables added as just indicated, the restriction of a basic solution to the  $x_C$  may no longer be basic in the original LP.

The cost of the slack variables must be specified. In ordinary use this is 0 (see section 3-2 of [2]). For this paper, this value is adopted.

By results of [1], for a minimal solution which is not basic,  $b \leq 588$ . The modified LP was run with values of  $x_{\max} = n/d$ , where  $2 \leq d \leq 84$  or  $d \leq 588$  and  $d \bmod 7 = 0$ ,  $1/7 \leq n/d \leq 3/7$ , and  $\gcd(n, d) = 1$  (there are 4333 such  $n/d$ ).

Each LP has a solution where the cost is  $x_{\max}$ ; further  $b$  equals  $d$  if  $d \bmod 7 = 0$ , else  $7d$ . Using the 33395 basic minimal solutions (see [1]), it may be determined that for each modified LP, the optimum solution found by the simplex method is an integral linear combination of basic minimal solutions. In the cases where  $x_{\max}$  is the cost of a basic minimal solution, the optimal solution is basic minimal. These facts suggest that for  $v = 7$ ,  $k = 3$ , minimal solutions are basic minimal; further remarks are omitted here.

## References

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